

# Tools4D Stipple Modifier

## System Requirements

- Maxon Cinema4D R13 or greater
- PC & MAC 64 bit Only
- 8GB Ram

## installing the plugin the plugin

- Most plugins come as a simple zip file which contains everything the plugin needs.
- All you need to do with a plugin zip file is extract it to your plugins folder and restart Cinema4D.

## Where is my plugin folder

There are a few places where you can install plugins in C4D.

- Navigate to your cinema4d install folder where you may be able to install plugins.
- Open your C4D preferences and look at the bottom of the dialog. Locate and press the button at the bottom "Open Preferences Folder" you should find a folder in there called plugins.

You may extract plugins to either of these locations.

## How do I access this plugin

- This is a modifier plugin which you can access from the main plugins menu.

## How do I use this plugin

- Create a Spline
- Create a Stipple Modifier Object (this plugin)
- Insert the stipple Modifier, as a child of the spline (underneath it)
- Adjust the settings.